

International Online Chess Tournament between the Moscow City and foreign cities teams

1. GOALS AND OBJECTIVES

- 1.1. The promotion of sport exchanges between the cities.
- 1.2. The promotion and popularization of chess.
- 1.3. The implementation of Internet technologies in sports events.
- 1.4. The challenge for the best teams in online blitz competitions.
- 1.5. The promotion of a healthy lifestyle.

2. DATES AND LOCATIONS

- 2.1. Dates: December 2020
- 2.2. The tournament website: <https://mskchess.ru/>.

3. ORGANIZERS

- 3.1. The Moscow Sport Department (<https://mos.ru/moskomsport/>) and the Chess Federation of Moscow (<https://moscowchess.org/>).
- 3.2. The responsibilities of the organizers are as follows:
 - the development of site layouts, **mskchess.ru** branding and online broadcasts;
 - the staging of the tournament, its organization and technical support;
 - the registration of all participants' accounts (30 accounts);
 - the technical support of all participants (30 persons);
 - the technical support of online broadcasting;
 - the starting order, timing and cheating control and support;
 - the creation of a database of all games played by each participant and further instructions for analysis (30 persons).

4. PARTICIPATION TERMS AND REQUIREMENTS

- 4.1. City teams of 15 persons (max 30 persons) are invited to participate.
- 4.2. The age limits: boys and girls born in 2002 – 2012.
- 4.3. Students of chess schools and clubs are especially welcome.
- 4.4. The choice of locations is free for all participants (e.g. home, office, sport schools, sport clubs, etc.).
- 4.5. A laptop and Internet access are mandatory (100 MB/s +).
- 4.6. The participation in our online tournament is free of charge.
- 4.7. Preliminary entries via <https://mskchess.ru/> are mandatory.

5. GENERAL

- 5.1. The competition are to be in the **blitz** format using the **lichess** system at www.mskchess.ru.
Time control: 5 min. for the entire game + 3 sec. per move, starting from the first one, per each participant. Each player will get 2 points for winning a game and 1 point for a draw. If a participant wins several consecutive games his/her points are to be doubled (so-called 'series'). The winner is to be the team with the highest number of points. If a participant plays

a game in a draw, then in the next game, if it also ends in a draw, he/she must make at least 30 moves in order to get 1 point, or otherwise he/she will get 0 points for the game.

5.2. Commentators: Russian and English.

5.3. The duration of the online tournament is 1,5 hrs.

6. SAFETY OF PARTICIPANTS AND SPECTATORS

6.1. The competitions are to be held online. All participants are to ensure their own safety at their respective locations.

7. TOURNAMENT RANKINGS AND AWARDS

7.1. The results in the team event are to be determined by the total number of points scored. There is also a personal ranking.

7.2. The Prize Winners and runners-up are to be awarded with electronic certificates of participation.

The rules and regulations of the tournament are to be agreed between the parties.